節氣

15Days

2-4

20m

FEATHERS

Place one Feather below the wild cards, this will now be the Feather token supply.

Give one Feather token to each player.

During your turn, if you have a Feather token you can discard it to its supply, to use the effect of any of the Wooden Animals that you don't already possess, and its effect will be active until the end of your turn.

When a player takes one of your Wooden Animals, you receive one Feather token from the supply (if available).

5 Feather tokens

LAG SEASON

6 Lag Season cards

During setup shuffle all six Lag Season cards and place them piled up in a deck above the Overview card corresponding to the Spring (orange).

Draw 3 Lag Season cards from the deck and place them in the corresponding spaces above the rest of Overview cards.

The Feather token supply is placed on the right-most Lag Season card.

During the game, upon using a Feather token, place it on any of the Lag Season cards (including in the Feather token supply).

If there are any amount of Feather tokens on a certain Lag Season card, players will be able to play cards of that number consecutively in their Season straights.

Any subsequent card following the first played card of a number that can be repeated, can be placed for free during a single action.

Example: There is a Feather token on the Lag Season card representing the number "2". Players can place cards showing the number "2" consecutively.

The active player will place 3 cards showing the number "2" in the Autumn Season straight.

The first card will cost 1 card in order to be placed as in the base game rules, and the subsequent two cards can be placed for free.

When a player takes one of your Wooden Animals, you receive one Feather token that can be taken from the supply or from any Lag Season card.

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