



MATCHBOX COLLECTION
ENCORE RULES

SPICES

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Place the 3 Thirst cards in a pile nearby the Beverage cards.

Put 3 Spice tokens near the Thirst cards deck, without revealing them.

Leave the other 3 Spice tokens aside.

During the Beverage Phase you can perform a new Beverage action by spending 3 different Beverage cards to take 1 random Spice token from the ones available.

Keep the Spice token without revealing it to the other players and add a Thirst card to your Beverage supply.

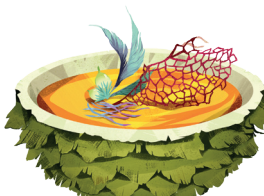
The Thirst cards count like Beverage cards but they cannot be used nor discarded at the beginning of your turn. During your turn you can reveal and discard one of your Spice tokens to perform its ability.



6 Spice tokens



3 Thirst cards





At the end of the game it can be considered as 1 Food card of your choice to complete 1 pair.



It can be used as any Beverage card of your choice.



It allows you to swap two Food cards in the grid, including the active column.



It is useless.



It will make one of your triplets counts as a pair.



It allows you to take two of the Spice tokens that were set aside randomly, keeping one of your choice and discarding the other one after seeing them.



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