HUMPTY DUMPTY a 2-6 player party game by Stefano Negro

GET READY TO SHOUT, BRAINSTORM, AND WORK TOGETHER IN THIS FAST-PACED, OFTEN COOPERATIVE GAME INSPIRED BY THE CLASSIC PARLOUR GAME "CATEGORIES."

In the Soda Pop Can

60 Cards:

  3 Humpty Dumpty Cards (to adjust the challenge level)

57 Letter Cards (no H, J, K, Q, VV, X, Y) - Letters are repeated 3 times

On the back of each card one of 9 Categories

2 Three-minute Sand Timers

1 Humpty Dumpty Egg

You're a team against the clock

No turns, just shout answers based on the letter and category revealed.

Flip one sand timer and race to name Food that starts with C?   Cookies…   Great

Keep revealing letters and answering

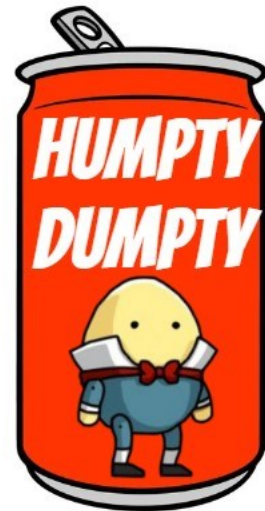But… Don't run out of time and look out for the

TWIST

If you see a   OR

If you think it's the third time you see this letter.

Set the card aside, grab the   and shout   HUMPTY DUMPTY

Only then you can flip a   (if sand is running, you're still good to go)

You win if you go through the deck with time to spare discarding 19 different letters.

You lose if sand runs out or if you reveal a letter that you set aside erroneously thinking you saw it already 3 times

A single player wins alone if they spot the Team not calling when a letter appears for the third time…   HUMPTY DUMPTY

but they make everyone lose if they are wrong