

# ONE CAB FOR TWO

A Team-Based Deduction Game!

## Game Idea

In *One Cab for Two*, players are mobs who ride in the wrong cab with opponent mobs and try to understand who they are and where is their destination!

## Game Info

3-6

15

+12

## Game Category

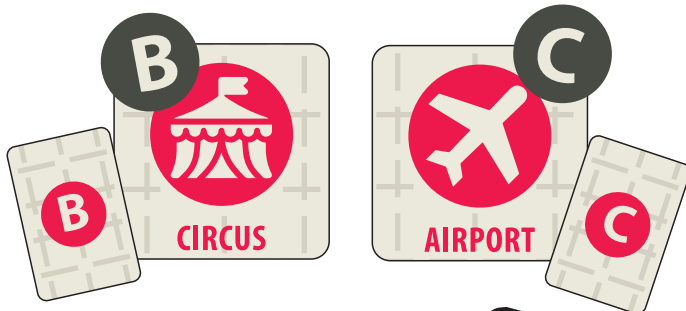
- Party Game
- Deduction
- Team Based

## Game Components

- 36 Location Cards
- 12 Team Cards
- 24 Player Blocks
- 4 Destination Tokens
- 6 Note Tiles
- 1 Cab



## Round Overview



**Discover Your Team;**  
Players receive a Team card that shows their team and destination!

**Move the Cab;**  
Move the cab to an adjacent location and place your block on the way as a reminder!

**Give a Reason;**  
Say why you choose that new location. You only want your teammates to recognize you!

**Score Points;**  
Find your teammates and the opponent team's destination to get points!

## Sell Points

- Fun theme
- Easy to learn
- Room for expansions
- New twist in the genre
- Dixit-style scoring system
- Team-base with one winner

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